

December 8th 8:00am-5:00pm

Time	JULT2010 Kick-Off		
8:00	(The Calvin and Tina Tyler Ballroom C) Registration and Breakfast		
8:30-9:00	 Welcome Introduction: TBD, Manager of Ceremony. Welcome JULT2010 Conference Committee: Dr. Jayfus Doswell, Conference Director. 		
9:00-9:30			
	Mobile and the Cloud (RM: 212B)	Video Games and Simulations (RM: 212B)	Workshop (The Calvin and Tina Tyler Ballroom C)
9:40-11:50	Enhancing STEM Learning with Clickers, Tegrity, and Blackboard: Carmelle Rogers, Ph.D., Tatiana, Ph.D, Coppin State University	NASA, Space Operations Learning Center (SOLC) – A Web Site for Kids to Learn about Space Using Video and Challenging Interactive Simulations: Stephanie Crowell, NASA Goddard Space Flight Center	Effective Project Planning for R&D Research Angela Dingle, Ex Nihilo Management, LLC
	Moodle, An Open Source Learning Management System: Andrew Ryan, Ph.D., University of the District of Columbia Center for Academic Technology	Design and Analysis of Electrical Circuits in a Mixed Reality Environment: Sachin Shetty, Ph.D., Tennessee State University Department of Electrical and Computer Engineering	
	Online Tutoring Services: Raynard Bolling, Bolling, Inc.	Using Figure Canons & 3D Modeling to Tech Students to Reason about Mathematical Proportions: Nick Flor, Ph.D., University of New Mexico, Interdisciplinary Film & Digital Media Program	



Infrastructure to Distribute Urban Learning Technology: Joseph Bowman, Ph.D., Celia Rouse, Center for Urban Youth Technology Lowering the Cost of Failure for Remedial Courses: Burck Smith,		
Higher Education Marketing in the Online Space: Lester Jones, University of Baltimore	Cultural Animation with the Alice System and the Cultural Limitations of its Character Library: An Overview of the Jamaican Urban University Experience: Ashley Hamilton-Taylor, Ph.D., University of West Indies, Mona Jamaica	
Teaching Effectiveness in Freshman Chemistry: Joseph M. Okoh, Ph.D., Jennifer Hearne, Ph.D., University of Maryland Eastern Shore	Improving STEM Learning with the Learning Game Finder: Kathleen Austin, Ph.D., Simulations & Digital Entertainment Program, Yale Gordon College of Liberal Arts	
Exploring the Use of Hip-Hop and Sports Themes to Aid in College Mathematics for Black Student Athletes: Kinnis Gosha, Juan Gilbert, Ph.D., Clemson University	Cultural Based Video Game for Teaching Algebra I: Lynn Patterson, Ph.D., Frederick Douglass High School, Baltimore City Public Schools	



	Lunch and Networking (The Calvin and Tina Tyler Ballroom C)		
12:00-1:00	Lunch will be served in the MSU Student Center Ballroom. The Honorable Congressman Cummings will introduce the JULT Luncheon Speaker. JULT Distinguished Luncheon Speaker, Nona Minnifield Cheeks leads the Innovative Partnerships Program Office (IPPO) at NASA's Goddard Space Flight Center. The primary goal of the IPPO is to identify technology opportunities that support NASA' missions and to find broader applications of Goddard sponsored technology developments beyond NASA use. Under Nona's direction, the IPPO works with individuals at NASA, industry, academia, and other government agencies regarding new technology applications and partnerships. Her staff responsible for planning activities that emphasize technology transfer opportunities and successes.		ks leads the Innovative Partnerships Program ry goal of the IPPO is to identify technology lications of Goddard sponsored technology O works with individuals at NASA, industry, ogy applications and partnerships. Her staff is
	Problem Based Learning with Engineering and Technology (RM: 212A)	Product Based Learning and Entrepreneurship (RM: 212B)	Workshop (The Calvin and Tina Tyler Ballroom C)
1:15-2:35	Design by Simulation of a High- Efficiency Multi-Junction Solar Cell: Jamal Uddin, Ph.D., Department of Chemistry, Coppin State University	Voyage of Exploration: Sandra Parker, The Living Classrooms Foundation	Product Based Funding for Innovative Technology: <i>Jayfus T. Doswell, The</i> Juxtopia Group, Inc
	Institute Nanoscale Technology and Youth: Student STEM Empowerment through Nanoscale Sciences: Joseph Bowman, Ph.D., Celia Rouse, Center for Urban Youth Technology	Voice Field Medical Card for a Battlefield Environment: Jihad Ashkar, Department of Computer Science, Bowie State University	
	Minority Undergraduate Student Training and Mentoring in Biomedical Sciences: Jennifer L. Hearne, Ph.D., Joseph M. Okoh, Ph.D., University of Maryland Eastern Shore	Developing a Wearable Operating System Olufemi Ologhobo, Department of Electrical Engineering at Morgan State University	
	Investigating the Digital Divide in Two Baltimore City Schools to Enhance Community Involvement: Stephanie A. Flores-Koulish, Ph.D., Heather Dark, Loyola University School of Education	Creating Collaborative Environments for Workforce Entrepreneurship Skills Development: Joseph Bowman, Ph.D., Celia Rouse, Center for Urban Youth Technology	



	JULT Theater (The Calvin and Tina Tyler Ballroom C)	Panel (RM: 212B)	Workshop (RM: 212A)
2:35-4:50	Wearable Augmented Reality for Learning and Assistance Jayfus T. Doswell, Ph.D., A Product Based Augmented Reality Platform for On-Demand Assistance and Learning, Juxtopia, LLC	Urban Space Entrepreneurship: Allen Herbert, Ken Harvey, Jayfus Doswell, Alex Askew, JAKA Consulting, Juxtopia, LLC, Askew Energy	Visual Computer Programming with ALICE & Scratch Leshell Hatley, Uplift, Inc Center for Learning and Educational Media with Dr. Ashley Hamilton-Taylor and Robert Holder, III
	Kenneth Wilson, M.D., Wayne Debeatham, M.D., Omar Danner, M.D., Leslie R. Matthews, M.D, <i>A Human</i> <i>Cadaver Model and Augmented Reality</i> <i>Combined Can Educate Novices in the</i> <i>Performance of Medical Tasks with</i> <i>Minimal Psychomotor Familiarization</i> , Morehouse School of Medicine	Tech Transfer at HBCU and Minority Serving Institution Entrepreneurship: Omar Muhammad, et. al. Entrepreneurship Development and Assistance Center (EDAC)	
	Adeboye Sofolahan, Femi Ologhobo, Rafiq Flucas, Benjamin Hall, Harvel Smith, Ojai Mallory , Charles Griffin, Johnita Beasley, Corey Dickens, Ph.D., <i>A</i> <i>Wearable Augmented Reality Product</i> <i>for improving Emergency Medical First</i> <i>Response and Training</i> , Morgan State University		
	Jihad Ashkar, <i>Developing a Voice Field</i> <i>Medical Card for a Battlefield</i> <i>Environment for Augmented Reality</i> <i>Headsets,</i> Bowie State University Department of Computer Science, DSbyte Kamini Balaji, Peter Kazanzides, Ph.D. , Jayfus Doswell, Ph.D., <i>Wearable</i>		
	Intelligent Navigation System for Surgery (WINSS): For Brain Tumor		



	Removal, Juxtopia, LLC, Johns Hopkins		
	University Center for Computer-Integrated		
	Surgical Systems and Technology		
	Maia Anderson, Ph.D, Wearable		
	Augmented-Reality Nursing Trainer,		
	Sojourner Douglass College, School of		
	Nursing.		
	Keith Hargrove, Ph.D., Chantel Jones,		
	John Drew, A Survey of Augmented		
	Reality Applications in Building		
	Assessment, Construction, Inspection,		
	and Renovation: An Opportunity for		
	Building Efficiency, Tennessee State		
	University		
	Adeboye Sofolahan, Cynthia Warrick,		
	Andre McKinney, A Wearable		
	Augmented Reality Product for Aircraft		
	Maintenance Assistance and Training		
	Morgan State University Department of		
	Electrical Engineering, Morgan State		
	University Department of Industrial		
	Engineering, Stronghold Security Yun Liu, Ph.D., <i>A Wearable Augmented</i>		
	Reality Product for improving Robotic		
	and Algebra Understanding, Baltimore		
	City Community College		
JULT-2010 Ends			

*Schedule subject to change due speaker changes until day of Conference.